



Megaphone Mission Voice Changer™



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INTRODUCTION

Thank you for purchasing the PAW Patrol Megaphone Mission Voice Changer™.

Work with the PAW Patrol Team to complete rescue missions in Adventure Bay. Sing along to 10 melodies with fun voice changing effects and a cool flashing light.



INCLUDED IN THIS PACKAGE

- One PAW Patrol Megaphone Mission Voice Changer™
- · One parent's guide

WARNING: All packing materials such as tape, plastic sheets,

packaging locks, removable tags, cable ties and packaging screws are not part of this toy, and

should be discarded for your child's safety.

NOTE: Please keep this parent's guide as it contains

important information.

ATTENTION: Pour la sécurité de votre enfant, débarrassez-vous

de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches, étiquettes et vis d'emballage. Ils ne font pas partie du jouet.

NOTE: Il est conseillé de conserver ce guide des parents car il comporte des informations importantes.

Unlock the packaging locks:



- Rotate the packaging locks 90 degrees counterclockwise.
- ② Pull out the packaging locks and discard.

Unlock the packaging locks:

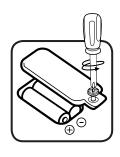


- ① Turn the packaging lock counterclockwise several times.
- ② Pull out and discard the packaging lock.

GETTING STARTED

BATTERY INSTALLATION

- 1. Make sure the unit is turned OFF.
- Locate the battery cover on the bottom of the unit.
- 3. Use a screwdriver to open the cover.
- Install 2 new AA (AM-3/LR6) batteries following the diagram inside the battery box. (The use of new, alkaline batteries is recommended for maximum performance.)



5. Replace the battery cover and tighten the screw to secure.

Note: If there is no response when the unit is switched on, please insert new batteries and try switching it on again.

BATTERY NOTICE

- Use new alkaline batteries for maximum performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbonzinc) or rechargeable, or new and used batteries.
- Do not use damaged batteries.
- · Insert batteries with the correct polarity.
- · Do not short-circuit the battery terminals.
- · Remove exhausted batteries from the toy.
- · Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.

PRODUCT FEATURES

1. Mode/Off Switch

Slide the **Mode/Off Switch** to enter a mode. Slide the switch to **OFF** to turn the unit **OFF**.



2. Pup Buttons

Press the **Pup Buttons** to learn about each pup, select the correct pup for rescue missions and to change the melodies.



3. Talk Button

Squeeze the **Talk Button** to amplify or change your voice while speaking into the megaphone.



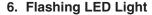
4. Voice Changer Dial

Turn the **Voice Changer Dial** to choose from five different voice effects: megaphone, high pitch, low pitch, robot and echo.



5. Volume Selector

Move the **Volume Selector** to adjust the volume.



Light flashes with voice, sound effects and melodies.

Note: If the unit repeatedly powers down or the light flashes then fades out, we suggest changing the batteries.





ACTIVITIES

1. Meet My Friends

Press the **Pup Buttons** to hear Chase tell you fun facts about Marshall, Rubble and Skye.



2. Rescue Missions

Chase will describe a rescue mission for the PAW Patrol. Select a pup that is right for the mission by pressing a **Pup Button** and Chase will give instructions to that pup. Then, Chase will ask for a second pup. Press the correct **Pup Button** to complete the mission.



3. Music Fun

Press a **Pup Button** to listen to a melody. Use the **Voice Changer Dial** and **Talk Button** to add in silly voice changing effects while singing along. Press a **Pup Button** to skip to the next melody.



4. Microphone & Voice Changer

The voice changing effects work in all of the modes. Press and hold the **Talk Button**, then speak into the **Microphone** to hear your voice amplified with a voice effect. Choose the voice changing effect by turning the **Voice Changer Dial**.



Lyrics for Sing-Along Fun

Song 1: B-I-N-G-O

There was a farmer who had a dog

And Bingo was his name-o

B-I-N-G-O

B-I-N-G-O

B-I-N-G-O

And Bingo was his name-o.

Song 2: Oh Where, Oh Where Has my Little Dog Gone

Oh where, oh where,

Has my little dog gone?

Oh where, oh where, can he be?

With his ears cut short

And his tall cut long

Oh where, oh where, can he be?

Song 3: Hey Diddle Diddle

Hey, diddle, diddle,

The cat and the fiddle.

The cow iumped over the moon:

The little dog laughed

To see such sport

And the dish ran away with the spoon.

Song 4: The Farmer in The Dell

The farmer in the dell.

The farmer in the dell

Heigh-ho, the derry-o,

The farmer in the dell.

Song 5: This Old Man

This old man, he plays one

He plays nick-nack on my drum,

With a nick nack paddy whack,

Give a dog a bone

This old man came rolling home.

Song 6: Animal Fair

I went to the animal fair,
The birds and beasts were there,
The big baboon, by the light of the moon,
Was combing his auburn hair
You ought to have seen the monk,
He jumped on the elephant's trunk
The elephant sneezed and fell on his knees
And what became of the monk?

Song 7: Humpty Dumpty

Humpty Dumpty sat on the wall, Humpty Dumpty had a great fall All the King's horses and all the King's men, Couldn't put Humpty Dumpty together again.

Song 8: Here We Go 'Round the Mulberry Bush

Here we go 'round the mulberry bush, The mulberry bush, the mulberry bush Here we go 'round the mulberry bush, So early in the morning.

Song 9: Pop! Goes the Weasel

All around the cobbler's bench, The monkey chased the weasel The monkey thought 'twas all in fun Pop! Goes the weasel.

Song 10: Are You Sleeping?

Are you sleeping, are you sleeping? Brother John, Brother John? Morning bells are ringing, morning bells are ringing, Ding ding dong, ding ding dong.

CARE & MAINTENANCE

- 1. Keep the unit clean by wiping it with a slightly damp cloth.
- 2. Keep the unit out of direct sunlight and away from any direct heat sources.
- 3. Remove the batteries when the unit is not in use for an extended period of time.
- Do not drop the unit on a hard surface and do not expose the unit to excess moisture.

TROUBLESHOOTING

If for some reason the program/activity stops working, please follow these steps:

- 1. Turn the unit OFF.
- 2. Interrupt the power supply by removing the batteries.
- 3. Let the unit stand for a few minutes, then replace the batteries.
- 4. Turn the unit back **ON**. The unit will now be ready to play again.
- 5. If the unit still does not work, replace with an entire set of new batteries. If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, or by going to our website at vtechkids.com and filling out our Contact Us form located under the Customer Support link. A service representative will be happy to help you.

IMPORTANT NOTE:

Creating and developing VTech® products is accompanied by a responsibility that we at VTech® take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, or by going to our website at vtechkids.com and filling out our Contact Us form located under the Customer Support link with any problems and/or suggestions that you might have. A service representative will be happy to help you.

NOTE:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- · Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRED OPERATION.

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Visit our website for more information about our products, downloads, resources and more.

vtechkids.com

Read our complete warranty policy online at vtechkids.com/warranty

